There are ten problems, each giving between 0 and 8 points. The points from the exam is added to points from the homework assignments. Grades are then given by the following intervals:

A 100-92p, B 91-84p, C 83-76p, D 75-68p, E 67-60p.

All answers must be motivated carefully! No calculators or computers may be used.

- 1. a) Explain how a public key cryptosystem and a private key cryptosystems works. $3\,\mathrm{p}$ b) What are the main advantages and disadvantages of using public key cryptosystems compared to private key cryptosystems. $3\,\mathrm{p}$ c) Give an example of how public key methods can be used together with a private key cryptosystem. $2\,\mathrm{p}$ 2. a) Give an example of a cryptosystem for which the underlying mathematical problem is assumed to be a DLP. $1\,\mathrm{p}$ b) Explain why it is a bad idea to base a cryptosystem on the DLP in the group $(\mathbb{Z}/n\mathbb{Z}, +)$. $2\,\mathrm{p}$ c) What is the main advantage of the DLP for elliptic curves compared to the DLP for \mathbb{F}_n^* ? $2\,\mathrm{p}$ d) Explain a way to find a prime number p with 2040 bits, and give an expression for how many checks one is likely to have to do. 3 p 3. a) Let p be prime number and e be an integer. Give an expression (in terms of p, e) for how many solutions (modulo p) there are to the equation $x^e \equiv_p 1$, and prove that it holds. $3\,\mathrm{p}$ b) The element g = 7 has order 23 in \mathbb{F}_{47}^* . Find all solutions (modulo 47) to the equation $7^{3x} \equiv_{47} 7.$ $3\,\mathrm{p}$ c) Use the Chinese reminder theorem to solve the following system of equations: $\begin{cases} 3x \equiv 2 \mod 10\\ 11x \equiv 8 \mod 27 \end{cases}$ $2\,\mathrm{p}$
- 4. a) Explain Shank's Babystep-Giantstep algorithm to solve DLPs in a finite group G. 3 p
 - b) Prove that this algorithm always gives a solution.
 - c) What is the complexity of Shank's Babystep-Giantstep algorithm and what is the complexity of the naive method to solve a DLP? Are they polynomial/subexponential/exponential? (No proofs are required.) $2\,\mathrm{p}$
 - d) What is the memory usage of Shank's Babystep-Giantstep algorithm and what is the memory usage of the naive method to solve the DLP? 1 p

 $2\,\mathrm{p}$

5.	a)	Prove that the number of steps it takes, using the Euclidian algorithm, to find the greatest common divisor of two positive integers $a \ge b$ is at most $2\log_2(b) + 2$.	$5\mathrm{p}$
	b)	Roughly how many steps does one need to solve the DLP $g^x = h$ in a finite group G using the naive method together with Pohlig-Hellman if g has order $5^{100} \cdot 7^{200}$?	$3\mathrm{p}$
6.	a)	Explain how the RSA cryptosystem works.	$2\mathrm{p}$
	b)	Are there any type of integers $N = pq$ that should be avoided when setting up this cryptosystem?	1 p
	c)	Explain how the RSA digital signature scheme works.	$2\mathrm{p}$
	d)	Explain which purposes a hash function has when used in a digital signature scheme?	$3\mathrm{p}$
7.	a)	What is the difference between probabilistic encryption and deterministic encryption?	$2\mathrm{p}$
	b)	Give an example of a cryptosystem with probabilistic encryption and one with deterministic encryption.	$2\mathrm{p}$
	c)	Describe what kind of security problems there are with deterministic encryption.	$2\mathrm{p}$
	d)	Describe what padding is and how it can turn a deterministic encryption into a probabilistic one.	$2\mathrm{p}$
8.	a)	Describe the index calculus algorithm to solve the DLP in $\mathbb{F}_p^*.$	$3\mathrm{p}$
	b)	Give an expression for the complexity of the index calculus algorithm in terms of the prime p ? Is it polynomial/subexponential/exponential?	$2\mathrm{p}$
	c)	Explain how this complexity depends upon the distribution of smooth numbers (i.e. "how many" smooth numbers there are).	$3\mathrm{p}$
9.	a)	Consider the elliptic curve over \mathbb{F}_7 given by,	
$E: y^2 = x^3 + 3x.$			
		List the points of $E(\mathbb{F}_7)$.	$2\mathrm{p}$
	1)		

- b) The SEA-algorithm computes the number of points on an elliptic curve in polynomial time. Explain the importance of this algorithm for some cryptographical application. 2 p
- c) Explain in some detail what the main advantage of Lenstra's factorization algorithm is compared to Pollard's p-1-algorithm. $4\,\mathrm{p}$

10. a) Let N = 44377, $F(T) = T^2 - N$ and $a = \lfloor \sqrt{N} \rfloor + 1 = 210$. Characterize which of the numbers:

 $F(a), F(a+1), F(a+2), \dots, F(a+100)$

that are divisible by 5 and which that are divisible by 11.

b) Now put N = 3219577, $F(T) = T^2 - N$ and $a = \lfloor \sqrt{N} \rfloor + 1 = 1794$. After computing F(a+i) for i from 0 to 350 we find the following five 13-smooth numbers:

$$(a+7)^2 - N = 2^3 \cdot 3 \cdot 7 \cdot 11 \cdot 13, \tag{1}$$

$$(a+19)^2 - N = 2^6 \cdot 3^4 \cdot 13,$$
(a+59)² - N - 2⁴ \cdot 3 \cdot 7³ \cdot 13
(3)

$$(a+59)^2 - N = 2^4 \cdot 3 \cdot 7^3 \cdot 13, \tag{3}$$

$$(a+73)^2 - N = 2^7 \cdot 3^3 \cdot 7 \cdot 11, \tag{4}$$

$$(a+227)^2 - N = 2^5 \cdot 3^3 \cdot 7 \cdot 11 \cdot 13, \tag{5}$$

$$(a+343)^2 - N = 2^3 \cdot 3^7 \cdot 7 \cdot 11. \tag{6}$$

Find all perfect squares one can form out of these numbers.

c) Write up all checks for factors of N coming from these perfect squares. You do not need to carry out the computations. 2 p

The exam will be returned 11.00 on Friday the 10th of May in room 410 in house 6. After that it can be collected in room 204 in house 6.

 $3\,\mathrm{p}$

 $3\,\mathrm{p}$