

Facit och kommentarer till tentamen 2022-04-21 i DA4003

Del 1: flervalsfrågor (1p per fråga)

1. D
2. D
3. A, D, E
4. E
5. B
6. A, C, D
7. C, E
8. C

Del 2: kodfrågor

9. (a) Möjlig lösning:

```
int length(char* s) {  
  
    int c;  
  
    for (c = 0;; c++)  
        if (s[c] == '\0')  
            break;  
  
    return c;  
}
```

- (b) Möjlig lösning:

```
int length(char* s) {  
  
    int c = 0;  
  
start_loop:  
    if (s[c] != '\0') {  
        c++;  
        goto start_loop;  
    }  
  
    return c;  
}
```

- (c) Möjlig lösning:

```
void reverse(char* s) {  
  
    int l = length(s);  
  
    for (int i = 0; i < l/2; i++) {  
        char temp = *(s + i);  
        *(s + i) = *(s + l - i - 1);  
        *(s + l - i - 1) = temp;  
    }  
}
```

10. Möjlig lösning:

```
class Wordle {  
  
    private String secret;  
  
    public Wordle(String s) {  
        secret = s;  
    }  
  
    public String guess_word(String guess) {  
  
        String out = "";  
  
        for (int i = 0; i < 5; i++) {  
            char c = guess.charAt(i);  
  
            if (c == secret.charAt(i)) {  
                out += "G";  
                continue;  
            }  
  
            String temp = secret.substring(0,i) + secret.substring(i+1);  
  
            if (temp.contains("" + guess.charAt(i))) {  
                out += "Y";  
            } else {  
                out += "X";  
            }  
  
            // Alternative version which doesn't use substring and contains:  
            // boolean changed = false;  
            //  
            // for (int j = 0; j < 5; j++) {  
            //     if (i != j && c == secret.charAt(j)) {  
            //         out += "Y";  
            //         changed = true;  
            //         break;  
            //     }  
            // }  
            // }  
            // if (!changed)  
            //     out += "X";  
        }  
  
        return out;  
    }  
}
```

11. (a) Möjlig lösning:

```
data Rank = Num Int  
    | Jack  
    | Queen  
    | King  
    | Ace  
deriving (Show,Eq)
```

(b) Möjlig lösning:

```
isValidRank :: Rank -> Bool
isValidRank (Num n) = 2 <= n && n <= 10
isValidRank _ = True
```

(c) Möjlig lösning:

```
fullDeck :: [(Suit,Rank)]
fullDeck = [ (s,r) | s <- [Hearts,Diamonds,Clubs,Spades], r <- allRanks ]
  where
    allRanks :: [Rank]
    allRanks = map Num [2..10] ++ [Jack,Queen,King,Ace]
```

12. (a) Möjlig lösning:

```
inc_tree(leaf(X),leaf(Y)) :- Y is X + 1.
inc_tree(branch(X,L,R),branch(Y,L2,R2)) :-
  Y is X + 1,
  inc_tree(L,L2),
  inc_tree(R,R2).
```

(b) Möjlig lösning:

```
list_delete(_, [], []).
list_delete(X,[X|L1], L2) :- list_delete(X,L1,L2).
list_delete(X, [Y|L1], [Y|L2]) :- list_delete(X,L1,L2).
```