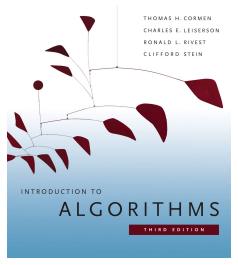
Algorithms and Complexity

1./2. crash course - recap - time complexity

Marc Hellmuth

University of Stockholm



Chapter 1-3 and 4.5

Runtime of an algorithm

Naive idea: measure the time from start to end in (mili)seconds say we want to know for some input N how fast the algorithm is:

N = 4000 and runtime 6.3 seconds

N = 8000 and runtime 51.1 seconds

N = 16000 and runtime 410.8 seconds

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 \implies we need a notation that helps to classify "runtime" that does not depend on the architecture of a computer

Time complexity

NOT: measure runtime on a specific computer

BUT: determine effort for idealized computer model

(e.g. Random-Access-Maschine (RAM-model))

Need abstract measure for complexity to estimate asymptotic costs that depends on the size of the input

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The RAM-model contains instructions commonly found in real computers:

arithmetic (such as add, subtract, multiply, divide, remainder, floor, ceiling),

data movement (load, store, copy), and

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data movement (load, store, copy), and

control (conditional and unconditional branch, subroutine call and return).

Each such instruction is counted as one time-unit and thus, takes a constant amount of time.

Hence, we essentially count the number of execution of instructions (as the number of operations)

The runtime of an algorithm with input I is denoted by T(|I|), where |I| is the size of the input and T(|I|) is the number of operations/instructions used in this algorithm with input I.

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Input I = A[n], input size |I| = n

COUNT_ZEROS(array a[n])

1: int count = 0

2: for (int i=0; i<n; i++) do

3: if a[i] == 0 then
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variable declaration (e.g. int i): 2
assignment statement (e.g. i=0): 2

"<"-compare n+1
"=="-compare n
array access n
increment (++) n+n

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For sure, there are far more complicated functions T(n), e.g. $T(n) = log_2(n) + \sqrt{2}sin(n)$.

We are, in general, not interested in specific values for n but the asymptotic behaviour of T(n) (that is for large n)

Big-O-, Big- Θ - and Big- Ω -Notation

The asymptotic complexity T(n) is limited from above by a function f(n) whenever there are postive constants n_0 and c such that for all $n > n_0$ it holds that

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The notation T(n) = O(f(n)) is also very commonly used.

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$$6 \le 6n \text{ for all } n \ge 1$$
 Thus, $T(n) = 5n + 6 \le 5n + 6n = 11n = cf(n) \text{ for all } n \ge 1$

Thus, $5n + 6 \in O(n)$ (choose c = 11 and $n_0 = 1$.)

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Note, $T(n) = 5n + 6 \le 11 \cdot n \le 11 \cdot n \log n \le 11 \cdot n^{100}$

Hence, $T(n) \in O(n \log n)$, $T(n) \in O(n^{100})$. We usually want to find tight upper bounds.

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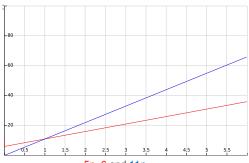
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5n+6 and 11n

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$$T(n) = \sum_{i=0}^{p} x_i n^i = x_p n^p + \ldots + x_1 n^1 + x_0 n^0 \in O(n^p) \text{ for all } n \ge 1$$

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First, $x_i \leq \max\{|x_1|, \dots, |x_p|\} =: M$ for all i implies

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$$M(\sum_{i=0}^{p} n^i) \le M(\sum_{i=0}^{p} n^p) = M \cdot ((p+1) \cdot n^p) = c \cdot n^p \text{ for } c = M \cdot (p+1) \text{ and all } n \ge n_0 = 1$$

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Thus, choose $c = M \cdot p$ and $n_0 = 1$ to conclude that $T(n) \in O(n^p)$.

Big-O-, Big- Θ - and Big- Ω -Notation

In a similar way, one can compute lower bounds f(n) to show that T(n) grows (asymptotically) at least as "fast" as f(n)

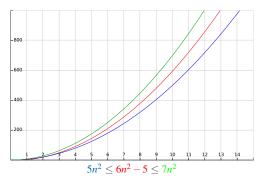
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Example:
$$T(n) = 6n^2 - 5 \in \Omega(n^2)$$
 (choose $c = 5$ and $n_0 = 3$)



Hence, $T(n) \in \Omega(n^2)$ and $T(n) \in O(n^2)$

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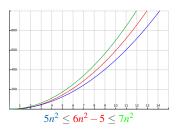
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Example:
$$T(n)=6n^2-5\in\Omega(n^2)$$
 (choose e.g. $c=5$ and $n_0=3$) $T(n)=6n^2-5\in O(n^2)$ (choose e.g. $c=7$ and $n_0=1$)

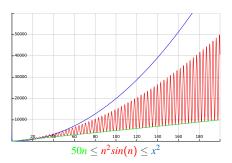


Hence, $T(n) \in \Omega(n^2)$ and $T(n) \in O(n^2)$ and thus, $T(n) \in \Theta(n^2)$

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Example:
$$T(n) = n^2(\sin(n))^2 + 50n$$

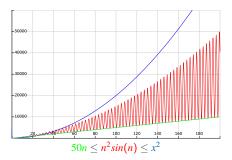


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Since $sin(n) \le 1$, we have $n^2(sin(n))^2 + 50n \le n^2 + 50n \le 2n^2$ for all $n \ge 50$ and thus, $T(n) \in O(n^2)$



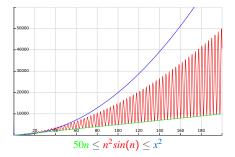
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Since $n^2(sin(n))^2 \ge 0$, we have $n^2(sin(n))^2 + 50n \ge 50n$ for all $n \ge 1$ and thus, $T(n) \in \Omega(n)$ (and we can't do better - thus "no Θ for T(n)"!)



O-Notation

$O(\dots)$ (rt=runtime)	typical framework	typical examples
O(1) constant rt	a=b+c // if (a <b)< td=""><td>assignments, in/output, 32/64bit-arithmetic, cases</td></b)<>	assignments, in/output, 32/64bit-arithmetic, cases
$O(\log n)$ logarithmic rt	while $(N>1)$ N = $N/2$	binary search
O(n) linear rt	for(i=0; i <n; i++){}<="" td=""><td>loop find the maximum</td></n;>	loop find the maximum
$O(n^2)$ quadratic rt	for(i=0; i <n; i++)<br="">for(j=0; j<n; j++)="" td="" {}<=""><td>double loop, check all pairs</td></n;></n;>	double loop, check all pairs
$O(n^3)$ cubic rt	for(i=0; i <n; for(j="0;" for(k="0;" i++)="" j++)="" j<n;="" k++)="" k<n;="" td="" {}<=""><td>triple loop, check all triples</td></n;>	triple loop, check all triples
$O(2^n)$ exponential rt	see combinatorial lecture;)	exhaustive search check all subsets

General rules

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Do_SMTH(int n)
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1: print "Hello World"
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2: for (int
$$i = 0$$
: $i < n$: $i++$) do

6: **for** (**int**
$$j = 0$$
; $j < n$; $j++$) **do**

7:
$$n = n \cdot n$$

All assignments, cases, statements (eg. **print**, **int** i = 0, $n = n \cdot n$, **return** 0, j < n) in O(1) time

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All assignments, cases, statements (eg. **print**, **int** i = 0, $n = n \cdot n$, **return** 0, j < n) in O(1) time Do_SMTH consists of two main-parts:

$$A_1$$
 = **print** "Hello World" and A_2 = Line 2-7

Hence, runtime of Do_SMTH is O(1)+ runtime $A_2 \implies \text{examine } A_2$!

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Thus, runtime Do_SMTH is O(1)+ runtime $A_2 \in O(1+n^2) = O(n^2)$

Further example

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Do_SMTH(graph G=(V,E))

1: for (all vertices v \in V) do

2: for (all vertices x \in N(v)) do

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Hence,
$$T(n) = \sum_{v \in V} \deg(v) = 2|E| \in O(|E|)$$
.

Thus, instead of a quadratic runtime $O(|V|^2)$ this algorithm has even linear runtime O(|E|)

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Put
$$N = \log_2(n)$$
 $T(n) = NT(1) + T(\frac{n}{2^N})$

$$= \log_2(n)T(1) + T(1)$$

$$\in O(\log_2(n))$$

Further example

```
// SUM returns the sum \sum_{i=1}^{n} i, where n \geq 1. SUM(int n)

1: if (n = 1) then

2: return 1

3: return n + \text{SUM}(n - 1)

T(n) = T(1) + T(n - 1)
= T(1) + (T(1) + T(n - 2) = 2T(1) + T(n - 2)
= \dots
= (n - 1)T(1) + T(1) \in O(n) \text{ since } T(1) \in O(1)
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naive recursive way (there are more efficient algorithms (dynamic programming)):

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FIB(int n \ge 1)
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- 1: **if** $n \le 2$ **then** f = 1
- 2: else
- 3: f = FiB(n-1) + FiB(n-2)
- 4: **return** *f*

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 then $f = 1$

2: else

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$$f = FIB(n-1) + FIB(n-2)$$

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$$T(n) = \Theta(1) + T(n-1) + T(n-2)$$

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Hence, FIB has exponential runtime.

Master Theorem

Helpful for recurrence relations in a very particular form, that often show up when analyzing recursive algorithms.

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Let $a \ge 1$ and b > 1 be constants and let T(n) be a function over the positive numbers defined by the recurrence

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• Exmpl Halve: $T(n) = T(\frac{n}{2}) + \Theta(1)$. Here, $a = 1, b = 2, n^d = 1$ and thus, d = 0. We have $a = 1 = 2^0 = b^d$ and thus, $T(n) = \Theta(1 \log_2 n) = \Theta(\log_2 n)$

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Examples: Note $T(1) = \Theta(1)$. Put d=2, b=3

a=8
$$T(n) = 8T(\frac{n}{3}) + \Theta(n^2) \implies T(n) = \Theta(n^2)$$

a=9 $T(n) = 9T(\frac{n}{3}) + \Theta(n^2) \implies T(n) = \Theta(n^2 \log_2 n)$

a=10
$$T(n) = 10T(\frac{n}{3}) + \Theta(n^2) \implies T(n) = \Theta(n^{\log_3(10)})$$

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Requires 3 units of space for the parameters x, y, z and 1 for the local variable r.

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Requires n units of space for array a and 2 for the local variables r and i.

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But be careful here: If things are passed by pointer or reference, then space is shared.