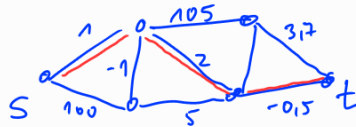


3. Shortest Path Problems

given $G = (V, E)$ (directed/undirected)

Find a path between $s, t \in V$ of minimum length

length of path P is $w(P) = \sum_{e \in P} w(e)$, $w: E \rightarrow \mathbb{R}$



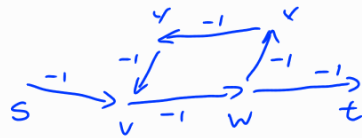
P with length 2.5 is shortest path.

The "difficulty of" this optimization problem depends on the weighting w !

3.1. Difficult Shortest Path Problems

Let $G = (V, E)$ be a digraph & $w(e) = -1 \forall e \in E$

Assume,



$\Rightarrow$ we get shorter path when
traverse cycle $vwxy$ infinitely often.

$\Rightarrow$ so we should avoid to have cycles
of negative length.

We may avoid this by searching for shortest simple paths

$\uparrow$
every vertex is
contained at
most once.

Shortest Simple Path (SSP)

Input: digraph $G = (V, E)$, $w: E \rightarrow \mathbb{R}$, int. $k \in \mathbb{Z}$

Q: $\exists$ simple path in G of length $\leq k$?

Theorem: SSP is NP-complete

Proof : $SSP \in NP$ ✓

let G be instance of HAM-P in digraphs,

& choose $w(e) = -1 \quad \forall e \in E(b)$.

If G has H.A.M. $P \Leftrightarrow \# \text{edges in } P \text{ is } |V|-1$

$$\Leftrightarrow w(p) = (-1)(|V|-1) = 1 - |V|$$

$\Leftrightarrow 6$ has SSP of length

$$1 - |v|$$

3.2 "Simple" shortest path problems

Lemma 3.1, Let $G = (V, E)$ be a digraph with

weighting fct $w: E \rightarrow \mathbb{R}$.

Let $P = \{v_0, v_1, \dots, v_k\}$ be a shortest v_0 - v_k -path in G .

Then, for all i, j $[0 \leq i \leq j \leq k]$,

the subpath $P_{ij} = \langle v_i, \dots, v_j \rangle$ of P
is shortest $v_i - v_j$ -path.

proof:

$$v_0 \xrightarrow{p_{0i}} v_i \xrightarrow{p_{ij}} v_j \xrightarrow{p_{jk}} v_k \Rightarrow w(p) = w(p_{0i}) + w(p_{ij}) + w(p_{jk})$$

by contradiction - P_{ij}
assuming $w(P'_{ij}) < w(P_{ij})$

$$< w(p_{0i}) + w(p'_{ij}) + w(p_{jk}) \quad \text{⚡}$$

白

NOTE! this proof is only so simple since we did not use "simple path" for which the statement of L 3.1 is not true!

[Exercise: L. 3.1 remains true for simple paths, if there are no cycles of negative lengths]

Distance between u & v is

$$\delta(u, v) = \begin{cases} \min_{u-v\text{-path}} w(P), & \text{if such path exist} \\ \infty, & \text{else} \end{cases}$$

IF G contains:  $\Rightarrow \delta(u, v) = -\infty$
not well-defined,
since no "finite"
shortest path exists.

In general, only digraphs with edge weights st no negative cycles appear are of interest for us.

$\hat{=}$ conservative weighting functions

Let G be a digraph with conservative weight. fct. w

Assume shortest path contains cycle: 
 $w(C) > 0$ $\&$ since then we can find a shorter path
 $w(C) = 0 \Rightarrow$ can remove C from P & get a new shortest path



$\Rightarrow$ W.l.o.g. we can assume that shortest paths are simple!
 $\Rightarrow$ shortest paths have at most $|V|-1$ edges!

NOTATION:

we want to know $w(P)$ of shortest path P ,
but also the vertices on P .

$\forall v \in V(G)$ maintain predecessor $v.\pi$ that either a vertex
or NIL

The algorithms that we come up with
will update $v.\pi$ & then lead to vertices in shortest path



To print these paths, we use:

Print-Path (G, s, v)

```
IF ( $v=s$ ) print  $s$ 
ELSEIF ( $v.\pi = \text{NIL}$ )
  print "A path from  $s$  to  $v$ "
ELSE
  Print-Path ( $G, s, v.\pi$ )
  print  $v$ 
```

[runtime $O(|V|)$
since $|E(P)| \leq |V|-1$]

Moreover we use a technique called Relaxation:
(misleading name)

$\forall v$ maintain attribute $v.d$
which is upper bound on distance from
source vertex s to v
[shortest path estimate]

1. init, then 2. "relaxing":

Init-single-source (G, s)

```
FOR (all  $v \in V(G)$ ) DO
   $v.d = \infty$ 
   $v.\pi = \text{NIL}$ 
 $s.d = 0$ 
```

[runtime $O(|V|)$]

RELAX(u, v, w) // u, v vertices, w weight.

IF $v.d > u.d + w(u, v)$
 $v.\pi = u$
 $v.d = u.d + w(u, v)$

[runtime $O(1)$]



$$u.d = 7$$

$$\& w(u, v) = 1$$

RELAX

$$\Rightarrow v.d = 8$$

$$v.\pi = u$$

$$v.d = 10$$

↑ upper bound on shortest path from s to v is 10

Properties

Lemma 3.2

G digraph with $w: E \rightarrow \mathbb{R}$.

[Δ -inequality]

$$\Rightarrow \delta(s, v) \leq \delta(s, u) + w(u, v) \quad \forall (u, v) \in E$$

proof: " $\delta(s, v) < \infty$ "



P_{su} with $w(P_{uv}) = \delta(s, v)$ shortest path.

$$P' = P_{su} + (u, v) \quad \& \quad p \sim \text{def } w(P') \geq w(P_{uv})$$

" $\delta(s, v) = \infty$ "

$\Rightarrow$ no path exists $\Rightarrow$ since $(u, v) \in E \Rightarrow P_{su}$ cannot exist
 $\Rightarrow \delta(s, u) = \infty$ ✓

□

Lemma 3.3

[upper bound property]

G digraph with $w: E \rightarrow \mathbb{R}$, source $s \in V$

call `init-single-source( $G, s$ )`

$$\Rightarrow v.d \geq \delta(s, v) \quad \forall v \in V$$

& this property is maintained over any sequence of calls of RELAX

In particular, if $v.d = \delta(s, v)$ then $v.d$ never changes again.

proof: by induction over nr of calls of RELAX.

Base case (no call): $v.d = \infty \geq \delta(s, v) \quad \forall v \in V \setminus \{s\}$

$s.d = 0 \geq \delta(s, s)$ [$\delta(s, s) = 0$, or $\delta(s, s) = -\infty$ if negative cycle from s to s]

consider call: RELAX(u, v, w)

& assume $x.d \geq \delta(s, x) \quad \forall x \in V$ prior to this call.

$\Rightarrow$ only $v.d$ may change and if it changes

$$\text{we have } v.d = u.d + w(u, v) \geq \delta(s, u) + w(u, v) \geq \delta(s, v) \quad \checkmark$$

$\uparrow$ Ind hyp $\uparrow$ Δ -ineq. L. 3.2

We have shown $v.d \geq \delta(s, v)$

& RELAX does not increase values

$\Rightarrow$ if $v.d = \delta(s, v)$ it never changes ✓

□

Corollary 3.4 [NO-PATH property]

6 digraph with $w: E \rightarrow \mathbb{R}$, source $s \in V$
& $\nexists$ path from s to some $v \in V$

$$\Rightarrow v.d = \delta(s, v) = \infty \quad \&$$

this property is maintained over any
sequence of calls of RELAX

Lemma 3.5: [convergence property]

6 digraph with $w: E \rightarrow \mathbb{R}$, source $s \in V$,
& let $P = "s \rightsquigarrow u \rightarrow v"$ shortest $s-v$ path, for some $u, v \in V$

Suppose we use init-single-source(G, s)
+ sequence of calls of RELAX($\dots$)
including call of RELAX(u, v, w)

IF $u.d = \delta(s, u)$ at any time prior to this call
THEN $v.d = \delta(s, v)$ at all times after this call.

Proof: IF $u.d = \delta(s, u)$ this never changes again (L.3.3)

AFTER call of RELAX(u, v, w) we have:

$$\begin{aligned} v.d &\leq u.d + w(u, v) && \left[\begin{array}{l} \text{either } v.d > u.d + w(u, v) \\ \text{we put } v.d = u.d + w(u, v) \\ \text{or } v.d \leq u.d + w(u, v) \end{array} \right] \\ &= \delta(s, u) + w(u, v) \\ &= \delta(s, v) \end{aligned}$$

By L.3.3; $v.d \geq \delta(s, v) \Rightarrow v.d = \delta(s, v)$ & this property is maintained $\square$

Lemma 3.6 [path-relaxation property]

6 digraph with $w: E \rightarrow \mathbb{R}$, source $s \in V$,
 $P = \langle v_0, v_1, \dots, v_k \rangle$ any shortest $s-v_k$ path. ($k < \infty$)

Suppose we use init-single-source(G, s)
+ sequence of calls of RELAX($\dots$)

that includes - in this order (!) -

calls RELAX($v_0, v_1, \dots$)
RELAX($v_1, v_2, \dots$)
 $\vdots$
RELAX($v_{k-1}, v_k, \dots$)

Then $v_k.d = \delta(s, v_k)$ after these calls & this property is maintained.

Proof:

by induction that after i -th edge of P is called in $RELAX(v_{i-1}, v_i)$

$i = 0$ (no edge of P) : $v.d = s.d = 0 = \delta(s, s)$

↑ since $k < \infty$ in P

Assume $v_{i-1}.d = \delta(s, v_{i-1})$

$\Rightarrow$  & by L. 3.5 the statement is true. □

The Bellmann-Ford Algorithm

- solves "single source shortest path problem"
- = find from source to all other vertices the shortest path.

BELLMANN-FORD(G, w, s) // input $G = (V, E)$, conservative weight

$w: E \rightarrow \mathbb{R}$

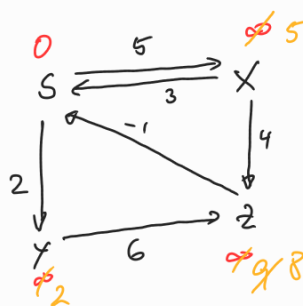
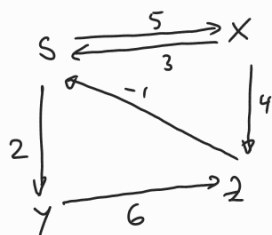
source s

```

Init- single-source( $G, s$ )
FOR  $i = 1 \dots |V|-1$ 
    FOR (every  $(u, v) \in E$ ) DO
        RELAX( $u, v, w$ )
    
```

(each edge is simply "relaxed" $|V|-1$ times)

Can be extended to deal with arbitrary weights by reporting negative cycles, if there are such cycles from s to some v , then algorithm returns FALSE.



change = c / nochange = nc

sx	c	nc
sy	c	nc
xs	nc	nc
xz	c	nc
yz	c	nc
zs	nc	nc

edges are relaxed in order

$(sx)(sy)(xs)(xz)(yz)(zs)$

	s	x	y	z
π	nil	nil	nil	nil
	s	s	x	y
	s	s	y	

after init- single-source.

$i = 1$

$i = 2$

[nothing changes in last iteration $i = 3 = 4 - 1$]

(uv): changes may happen in RELAX for v :
 $v.d > u.d + w(uv) \rightarrow v.d / v.\pi$

Theorem 3.7: Let $G = (V, E)$ be digraph with conservative weighting function $w: E \rightarrow \mathbb{R}$

{correctness
+ runtime}

Then BELLMANN-FORD terminates in $O(|V||E|)$ time

& after it terminates it holds $v.d = \delta(s, v) \forall v \in V$.
& PRINT-PATH(G, s, v) "prints shortest path from s to v "

proof: Runtime: $O(|V| + |V| \cdot |E|) = O(|V||E|)$ clear.

↑
init single-source

↑
FOR $|V|-1$
FOR $|E|$

Correctness: let $v \in V$.

1. Assume $\exists$ $s-v$ -path. & let $P = \langle s = v_0, v_1, \dots, v_k = v \rangle$
shortest path from s to v

! shortest paths are simple $\Rightarrow |E(P)| \leq |V|-1 \Rightarrow k \leq |V|-1$
since we have conservative weights

In each of $|V|-1$ iterations, all edges are "relaxed".
& in i -th iteration, we also have RELAX(v_{i-1}, v_i, w)
& in previous iterations, we had:

RELAX(v_0, v_1, w)
RELAX(v_1, v_2, w)
⋮
RELAX(v_{i-2}, v_{i-1}, w)

By induction & L 3.6 $\Rightarrow$ in i th iteration $v_i.d = \delta(s, v_i)$

$\Rightarrow v.d = v_k.d = \delta(s, v_k) = \delta(s, v)$

2. IF $\nexists$ $s-v$ -path THEN COR 3.4 implies $v.d = \delta(s, v) = \infty$.

Print graph: [Ex 3.5].

□

Dijkstra's Algorithm

- solves "single source shortest path problem"
= find from source to all other vertices the shortest path.

This algorithm is "faster" but works only for $w: E \rightarrow \mathbb{R}_{\geq 0}$

Dijkstra(G, w, s)

Init-single-source(G, s)

$S = \emptyset$

$Q = V(G)$

WHILE ($Q \neq \emptyset$)

$u = \text{Extract_MIN}(Q)$

$S = S \cup \{u\}$

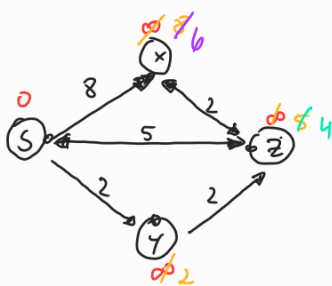
 FOR (all $v \in N^+(u)$)

 RELAX(u, v, w)

// return $u = \min_{w \in Q} \{w.d\}$ & remove u from Q
// just needed for correctness proof

// for all edges (u, v)

INIT



s	x	y	z
NIL	NIL	NIL	NIL
NIL	8	2	5
	5	5	4
	2	5	4

1. $u = s$

RELAX(s, x, w)

RELAX(s, z, w)

RELAX(s, y, w)

$S = \{s\}$

$\rightarrow x.d = 8$

$z.d = 5$

$y.d = 2$

✓

2. $u = y$

RELAX(y, z, w)

$S = \{s, y\}$

$\rightarrow z.d = 4$

✓

3. $u = z$

RELAX(z, s, w)

RELAX(z, x, w)

$S = \{s, y, z\}$

$s.d = 0$ no change

$x.d = 4 + 2 = 6$

✓

4. $u = x$

RELAX(x, z, w)

$S = \{s, y, z, x\}$

✓

Theorem 3.8

Dijkstra's - Alg on digraph $G = (V, E)$, non-neg. $w: E \rightarrow \mathbb{R}_{\geq 0}$, source s

terminates & $u.d = \delta(s, u) \forall u \in V$

& print-path(G, s, u) "prints shortest path from s to u ".

proof: suffices to show that when u is added to S
then $u.d = \delta(s, u)$

1. init $S = \emptyset$ ✓

2. assume, for contradiction, $\exists u \in V$ that when added to S does not satisfy $u.d = \delta(s, u)$.

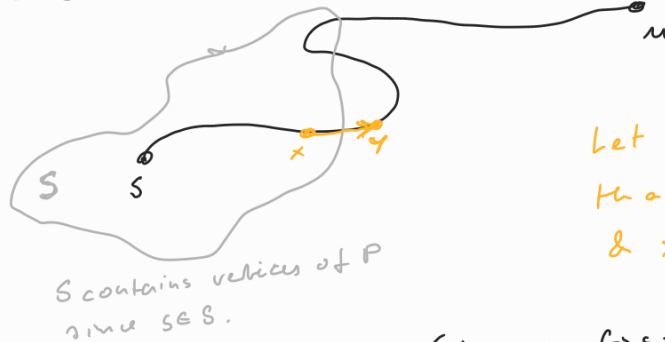
let u be the first vertex for which this happens.

Note $u \neq s$ since int.-single-source $s.d = 0 = \delta(s, u)$

& s added to S in $\Rightarrow S \neq \emptyset$
"first step".

& there is an s - u path in G
[otherwise, Cor 3.4 states $u.d = \infty = \delta(s, u)$ for all steps]

$\Rightarrow \exists$ shortest s - u path P_{su}



Let y be first vertex on P_{su}
that is not in S
& x its predecessor in P_{su}

Since u first vertex added to S st $u.d \neq \delta(s, u)$

$\Rightarrow_{x \in S} x.d = \delta(s, x)$

Claim: $y.d = \delta(s, y)$ when u is added to S

proof: $x \in S \Rightarrow x$ was examined before u
 $\Rightarrow y \in N^+(x)$ we called $\rightarrow \text{RELAX}(x, y, w)$
L.3.5
 $\Rightarrow y.d = \delta(s, y)$. $\square$

Since $w(e) \geq 0 \forall e \in E$ & y lies on shortest path $P_{su} \Rightarrow \delta(s, y) \leq \delta(s, u)$

$\Rightarrow y.d = \delta(s, y) \leq \delta(s, u) \stackrel{\text{L.3.3}}{\leq} u.d$

Since $u, y \in V \setminus S$ at the time where $u = \text{EXTRACT-MIN}(Q) \Rightarrow u.d \leq y.d$

$\Rightarrow y.d = \delta(s, y) = \delta(s, u) = u.d$ by choice of u .

at termination we have $Q = \emptyset$ & $S = V \Rightarrow \forall v \in S: v.d = \delta(s, v)$.

[print-path: EXEC]

□

RUNTIME:

WHILE-loop $|V|$ times

Let Extract-MIN have runtime $f(|V|)$

Dijkstra(G, w, s)

Init-single-source(G, s)

$S = \emptyset$

$Q := V(G)$

WHILE ($Q \neq \emptyset$)

$u = \text{Extract_MIN}(Q)$

$S = S \cup \{u\}$

 FOR (all $v \in N^+(u)$)

 RELAX(u, v, w)

each vertex $v \in V$ extracted once
& its $N^+(u)$ is used

$$\Rightarrow \sum_{v \in V} \deg^+(v) \leq 2|E| \quad [\text{Exus}]$$

$\Rightarrow$ Total runtime

$$O(|V| \cdot f(|V|) + |E|)$$

Trivially $f(|V|) \in O(|V|)$ // check all $O(|V|)$ entries of Q

However using a fancy datastructure (min-priority queue via Fibonacci-Heap)

$$f(|V|) \in O(\log_2(|V|))$$

$\Rightarrow$ faster than Bellman-Ford.

To determine shortest paths between all vertices u & v
we could simply run one of the previous algorithms
 $|V|$ times with source $s = v \ \forall v \in V$

We will introduce a further algorithm Floyd-Warshall-Alg
to address the latter problem

& to show a principle algorithm-design technique:

Dynamic Programming