

5. Greedy - Algorithms

= Class of algorithms for optimization problems that always chooses in each step a "local" solution that looks best at this moment.

they don't provide always an optimal solution, - but in some case they do (!) - and can also be used as heuristics.

We have also used a greedy-algorithm:

Dijkstra (G, w, s)

Init-single-source (G, s)

$S = \emptyset$

$Q := V(G)$

WHILE ($Q \neq \emptyset$)

$u = \text{Extract_MIN}(Q)$

$S = S \cup \{u\}$

 FOR (all $v \in N^+(u)$)

 RELAX(u, v, w)

"greedy choice": choose element whose "estimated" distance to s is (so-far) the smallest one.

Further Example:

VCP: Find for a graph $G = (V, E)$ a vertex cover of smallest size, i.e.,
 $C \subseteq V$ st $C \cap e \neq \emptyset \forall e \in E$.

The decision version is NP-complete!

How could a simple heuristic as greedy-alg. look like?

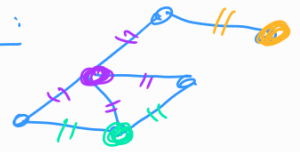
GREEDY-VC ($G=(V,E)$)

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    put  $C = \emptyset, E' = E$ 
    while ( $E' \neq \emptyset$ )
        {
             $v =$  vertex of max-degree in  $G'=(V,E')$ 
             $C = C \cup \{v\}$ 
            remove all edges incident to  $v$  from  $E'$ 
        }
    return  $C$ 

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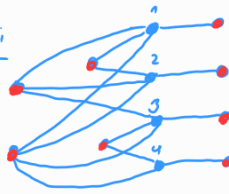
Exmpl:



1st choice
2nd choice
3rd choice

There are instance of VCP for which GREEDY-VC performs very "bad", i.e., we are "far" away from an optimal solution.

Exmpl:



• possible greedy-choice

• opt solution
1, 2, 3, 4

$\Rightarrow$ let's have a look to problems

for which greedy-algorithms
work optimal (can we characterize such
type of problems?)

The minimum spanning tree problem

Recap: tree = connected, acyclic graph
forest = graph whose connected components are trees
spanning tree of G is subgraph $T \subseteq G$
s.t. $V(T) = V(G)$
& T is tree
 T is tree $\Leftrightarrow T$ connected &
 $E(T) = V(T) - 1$.

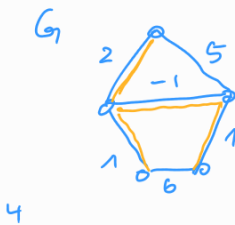
Minimum-Spanning-Tree Problem (MST)

Input: connected graph G with weighting $w: E \rightarrow \mathbb{R}$

Aim: Find spanning tree $T \subseteq G$ s.t.

$$w(T) := \sum_{e \in E(T)} w(e) \xrightarrow{!} \text{Min}$$

Exmpl:



MST T with $w(T) = 3$

Kruskal's Algorithm

KRUSKAL ($G = (V, E)$, $w: E \rightarrow \mathbb{R}$) // $m = |E|$

SORT edges s.t.: $w(e_1) \leq w(e_2) \leq \dots \leq w(e_m)$

$F = \emptyset$

$T = (V, F)$

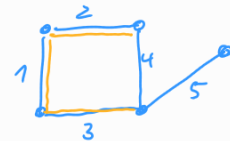
FOR ($i = 1 \dots m$) DO

IF $[(V, F \cup \{e_i\}) \text{ is acyclic}]$

$T = (V, F \cup \{e_i\})$

return T

Exmpl



order of edges clear.

at step $i = 4$
we have $\square + e_4$ has cycle
 $\Rightarrow$ goto $i = 5 \dots$

@ RUNTIME: Sort edges: $O(|E| \log |E|) = O(|E| \log |V|)$ since $|E| \leq |V|^2$
 [sketch] $F = \emptyset$: $O(1)$
 $T = (V, F)$: $O(|V|)$
 $\Rightarrow \log(|E|) \leq \log(|V|^2) = 2 \log(|V|)$

FOR loop: in the i -th step, you only need to consider those subgraphs of G , whose vertices are contained in the edges in T chosen so far

$\Rightarrow$ save as auxil. graph A

has at most $2i$ vertices and i edges in step i
 in the aux-graph A test "acyclic"

via Breadth first search (BFS) in $O(|E(A)| + |V(A)|)$

$$= O(i + 2i) = O(i) \leq O(n), \quad n = |V|$$

m steps, each $O(n) \Rightarrow O(m \cdot n)$

Total: $O(|E||V|)$

with efficient data structure,
 this can be improved to $O(|E| \log |V|)$

Correctness?

Theorem 5.1:

Kruskal's algorithm correctly computes a MST for given undirected graph G .

proof:

1) Alg. terminates $\checkmark$

2) resulting graph T
 contains is acyclic
 & $V(T) = V(G)$

} T is spanning forest of G .

3) T is connected: IF not $\Rightarrow \exists x, y \in V(T)$ st no x - y -path exists in T

G is connected $\Rightarrow \exists x$ - y -path in G .

$\Rightarrow x$ - y -path & edge on e st $e \notin F$: 

at some i th step of FOR-loop edge e is considered.

But $T_i = (V, F \cup \{e\})$ remains acyclic (otherwise there would have been a x - y -path already in T_i & thus in T)

$\Rightarrow e$ is added to T at step i
 $\downarrow$
 $e \notin F$

$\Rightarrow T$ is spanning tree of G .

remains to show that T is minimum spanning tree of G .

Let F_i be the set of edges formed up to step i

Claim: $\exists$ MST T^* of G st $F_k \subseteq E(T^*)$.

$i=0$, $T = (V, \emptyset)$ ✓

Ind hyp: Assume claim is true for all steps $i \leq k$

Let T^* be MST of G st $F_k \subseteq E(T^*)$

now: $i=k+1$. and let $e=(uv)$ be the current edge considered in step $i=k+1$, i.e.)

• IF e not added to F_k
 THEN $F_{k+1} = F_k \subseteq E(T^*)$ ✓

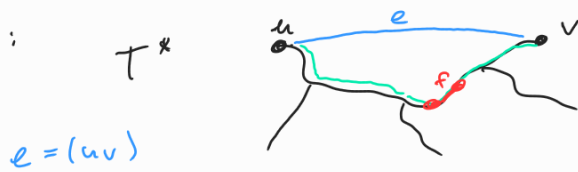
• IF e added to F_k
 THEN $F_{k+1} = F_k \cup \{e\}$

$\hookrightarrow$ IF $e \in E(T^*) \Rightarrow F_{k+1} \subseteq E(T^*)$ ✓

ELSE $e \notin E(T^*)$ & therefore, $(V, E^*(T) \cup \{e\})$ must contain a cycle.

[$\nearrow$ Thm 1.1.(4)]

Situation:



$u-v$ -path
 P in T^*

Since e is contained in T , at least one of edge f to P cannot be contained in T , otherwise T contains cycle.

$$\Rightarrow f \notin F_k \subseteq E(T)$$

Now, $\tilde{T} = "T^* - f + e"$ is again a tree.

Moreover, $w(f) \geq w(e)$ [otherwise if $w(f) < w(e)$, then the greedy-choice would be f & not e]

$$\Rightarrow w(\tilde{T}) \leq w(T^*)$$

$$\& \text{ since } T^* \text{ is MST} \Rightarrow w(\tilde{T}) \geq w(T^*) \Rightarrow w(\tilde{T}) = w(T^*)$$

$\Rightarrow \tilde{T}$ is MST that contains the edges in F_{k+1} .

Now repeat the latter arguments until all edges of are contained in MST

□

The coin-exchange problem

Situation: you are paying cash & only coins will be returned.

Aim: you want to get back the least number of coins!

SEK: 10 kr, 5 kr, 2 kr, 1 kr.

Solution: Greedy $\rightarrow$ return largest valued-coins as long as possible. "greedy-choice"

Works also for €, \$, but not for all!

Exmpl: Coins: 1, 3, 4 & return value 6
 $\Rightarrow$ greedy 4, 1, 1
instead of 3, 3.

Lemma 5.2

One minimizes the number of returned coins

for SEK $c_1 = 1, c_2 = 2, c_3 = 5, c_4 = 10$,

when using the "greedy choice" for some return value X

proof: enumeration

X	1	2	3	4	5	6	7	8	9
C	1	2	2,1	2,2	5	5,1	5,2	5,2,1	5,2,2

optimal.

Let $X \geq 10$

Assume $c_4 = 10 \notin C^*$ optimal solution

$\Rightarrow X$ can be returned by 5, 2, 1 values

$\Rightarrow X = k \cdot 5 + r$, $k \max \Rightarrow r$ must be returned in 1, 2 coins. also

as above & y with $5 \leq y < 10$

there is a coin $c_3 = 5$

$$\Rightarrow r = X - 5k < 5 \text{ (otherwise } k \text{ not max)}$$

$$\Rightarrow 10 \leq X < 5(k+1) \Rightarrow k \geq 2$$

$\Rightarrow$ there are at least 2 coins $C_2 = 5$
that one can replace by $C_4 = 10$
to obtain "better" solution than C^* $\frac{1}{2}$

□

We have seen now a couple of examples,
in some cases greedy works well, in some
cases not $\Rightarrow$ can we characterize
the class of problems,
where greedy returns
always an optimal
solution?

Answer: YES; matroids.

5.1. Matroids

Optimization problems can usually be formulated as:

- groundset E ,
- set $\mathcal{F}$ of (subsets of) feasible solutions
st $\mathcal{F} \subseteq \mathcal{P}(E)$

$\mathcal{P}(E)$ powerset of E

- weighting $w: \mathcal{F} \rightarrow \mathbb{R}$

Aim: find inclusion-maximal element $F \in \mathcal{F}$ st

$$w(F) \rightarrow \min/\max$$

Exmpl: MST here $E = E(G)$ of given graph $G = (V, E)$

$$\mathcal{F} = \{ E' \subseteq E : (V, E') \text{ acyclic} \\ (= \text{Forest}) \}$$

↗ span that contains
all spanning trees & its
subgraphs (from which we construct
the final solution)

$F \in \mathcal{F}$ inclusion-maximal $\Rightarrow (V, F)$ spanning tree
& $w(F) \rightarrow \min \Rightarrow (V, F)$ MST.

Def: let E be a finite set, $\mathcal{F} \subseteq \mathcal{P}(E)$

Then, $(E, \mathcal{F})$ is called independent system

if (M1) $\emptyset \in \mathcal{F}$

& (M2) $X \subseteq Y, Y \in \mathcal{F} \Rightarrow X \in \mathcal{F}$ [closed wrt. $\subseteq$]

An independent system $(E, \mathcal{F})$ is a matroid

if it satisfies

(M3) $X, Y \in \mathcal{F}$ & $|X| > |Y|$

$\Rightarrow \exists x \in X \setminus Y$ st $Y \cup \{x\} \in \mathcal{F}$

[Exchange property]

Elements in $\mathbb{F}$ are called independent
Elements in $\mathcal{P}(E) \setminus \mathbb{F}$ are dependent

Let $M \subseteq \mathcal{P}(E)$,

Element $F \in M$ is (inclusion-) maximal
if $\nexists F' \in M$ st $F' \subsetneq F$

Element $F \in M$ is (inclusion-) minimal
if $\nexists F' \in M$ st $F' \subsetneq F$

minimal dependent sets [elements from $\mathcal{P}(E) \setminus \mathbb{F}$]
are called cycles of $\mathbb{F}$

[NOTE all subsets of cycles are dependent]

maximal independent sets [elements from $\mathbb{F}$]
are called basis of $\mathbb{F}$

The notion of "independence" above generalizes
the term "linear independence" in vector spaces
to arbitrary combinatorial objects.

Exmpl: vector $e_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $e_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$, $e_3 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$,
 $E = \{e_1, e_2, e_3\}$

$\mathbb{F} = \{ F \subseteq E : \text{vectors in } F \text{ are lin. indep.} \}$
 $\Rightarrow \mathbb{F} = \{ \emptyset, \{e_1\}, \{e_2\}, \{e_1, e_2\} \}$ // 0-vector always
lin. depend.

$\mathcal{P}(E) \setminus \mathbb{F} = \text{sets of vectors that are lin. depend.}$
 $= \{ e_3, \{e_1, e_3\}, \{e_2, e_3\}, \{e_1, e_2, e_3\} \}$

Cycles: e_3 , Basis: $\{e_1, e_2\}$

Further Examples of matroids

(a) trivial matroids $(E, \mathcal{F} = \{\emptyset\})$

Basis $\emptyset$, cycles are in $\mathcal{P}(E) \setminus \{\emptyset\}$ all (inclusion-) min. subsets of E

proof: (M1): $\emptyset \in \mathcal{F} \checkmark$

(M2): $X \subseteq Y \in \mathcal{F}$, since $\mathcal{F} = \{\emptyset\} \Rightarrow X = Y = \emptyset \in \mathcal{F} \checkmark$

(M3): trivial since $|\mathcal{F}| = 1 \checkmark$

(b) free matroids $(E, \mathcal{P}(E))$

Basis all incl. max elements of E , no cycles
(since $\mathcal{P}(E) \setminus \mathcal{P}(E) = \emptyset$)

(M1): $\emptyset \in \mathcal{F} = \mathcal{P}(E) \checkmark$

(M2): $X \subseteq Y \in \mathcal{F} \Rightarrow X \in \mathcal{P}(E) = \mathcal{F} \checkmark$

(M3): clear $\checkmark$

(c) uniform matroid $(E, \mathcal{F})$ with

E finite set, $|E| \geq k \geq 0$

$\mathcal{F} = \{F \subseteq E : |F| \leq k\}$

Basis: $\{F \subseteq E : |F| = k\}$, cycles in $\mathcal{P}(E) \setminus \mathcal{F}$
Set = set of elements $F \subseteq E$ with $|F| > k$
cycle those with $|F| = k+1$

(M1) $|\emptyset| = 0 \leq k \Rightarrow \emptyset \in \mathcal{F} \checkmark$

(M2) $X \subseteq Y \in \mathcal{F} \Rightarrow |X| \leq |Y| \leq k \Rightarrow X \in \mathcal{F}$

(M3) $X, Y \in \mathcal{F}$, $k \geq |X| > |Y| \Rightarrow k-1 \geq |Y|$

$\Rightarrow$ take $x \in X \setminus Y \rightarrow |Y \cup \{x\}| \leq k$
 $\in \mathcal{F} \checkmark$

(d) Vector matroid: $E =$ set of vectors
 $\mathcal{F} = \{F \subseteq E : \text{vectors in } F \text{ lin. indep.}\}$

(M1): $\emptyset \in \mathcal{F} \checkmark$

(M2): $X \subseteq Y \in \mathcal{F} \Rightarrow$ vect. in X lin. indep. $\Rightarrow X \in \mathcal{F}$

(M3): Steinitz exchange lemma (lin. Alg)

Basis: "algebraic" basis

(e) cycle matroid
(if loops are allowed
graphic matroid)

given graph $G = (V, E)$
 $\mathcal{F} = \{ F \subseteq E : (V, F) \text{ is a forest} \}$
 Basis: F with (V, F) tree.

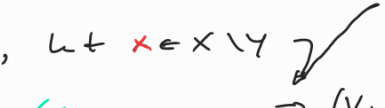
Lemma 5.3: $(E, \mathcal{F})$ as defined in (e) is a matroid.

Proof: (M1) $(V, \emptyset)$ Forest $\Rightarrow \emptyset \in \mathcal{F} \checkmark$

(M2) $X \subseteq Y \in \mathcal{F} \Rightarrow (V, Y)$ is Forest,
 $\& (V, X) \hat{=} (V, Y) - \text{some edges}$
 remains forest $\checkmark$

Assume, for contradiction, that (M3) is not satisfied.

$\Rightarrow \exists X, Y \in \mathcal{F}$ st $|X| > |Y|$ but for all $x \in X \setminus Y$
 we have $(V, Y \cup \{x\})$
 is not a forest

$Y \in \mathcal{F} \Rightarrow (V, Y)$ is forest, let $x \in X \setminus Y$ 
 $\Rightarrow (V, Y \cup \{x\})$ contains
 cycles
 in one of the trees
 + edge x in (V, Y)

conn.
comp.
of (V, Y) :



Let T be a connected component of (V, X)
 $(= \text{tree})$

 $\Rightarrow$ each edge of T is either contained in Y
 $\hookrightarrow$ and thus, part of a CC of (V, Y)
 or closes a cycle.

$(\Rightarrow)$ this is not possible: 

$\Rightarrow$ we have either:



$\Rightarrow T$ is entirely contained in one
 conn. comp. T' of (V, Y)

$\Rightarrow V(T) \subseteq V(T')$

$\Rightarrow$ every tree of (V, X) is entirely contained in some tree
 of (V, Y)

$$\Rightarrow p := \# \text{ trees of } (V, X) \geq \# \text{ trees of } (V, Y) =: q$$

We know: # edges in tree T : $|E(T)| = |V(T)| - 1$

$\stackrel{E_{\text{forest}}}{\Rightarrow}$ # edges in forest F : $|E(F)| = |V(F)| - k$
with k conn. comp

$$\Rightarrow |V| - |X| = p \geq q = |V| - |Y| \Rightarrow |Y| \geq |X| \quad \begin{matrix} |X| > \\ |Y| \end{matrix}$$

$\Rightarrow$ (M3) must be satisfied $\square$

Reasonable question: Why are we doing this?
Answer to characterize problems
on which greedy always
returns optimal solution!

To this end, we need some further results.

Theorem 5.4 All basis elements of a matroid
have the same size.

Proof: let B_1, B_2 be basis elements of $(E, \mathcal{F})$,
ie. they are maximal elements in $\mathcal{F}$.

Assume, for contradiction, $|B_1| \neq |B_2|$.

wlog. $|B_1| < |B_2|$

$\stackrel{(M3)}{\Rightarrow} \exists x \in B_2 \setminus B_1 \text{ s.t. } B_1 \cup \{x\} \in \mathcal{F}$

$\Rightarrow B_1$ was not maximal $\square$

Proposition 5.5

Let $(E, \mathcal{F})$ be an independent system
(satisfies M1 & M2)

The following statements are equivalent:

$$(M3) \quad X, Y \in \mathcal{F}, |X| > |Y| \Rightarrow \exists x \in X \setminus Y \text{ st } Y \cup \{x\} \in \mathcal{F}$$

$$(M3') \quad X, Y \in \mathcal{F}, |X| = |Y| + 1 \Rightarrow \exists x \in X \setminus Y \text{ st } Y \cup \{x\} \in \mathcal{F}$$

proof: $(M3) \Rightarrow (M3')$: clear $\checkmark$

$$(M3') \Rightarrow (M3): \text{ Let } X, Y \in \mathcal{F}, |X| > |Y|$$

$$\stackrel{(M2)}{\Rightarrow} \forall X' \subseteq X: X' \in \mathcal{F}$$

$$\Rightarrow \exists X' \subseteq X \text{ st } X' \in \mathcal{F} \text{ \& } |X'| = |Y| + 1$$

$$\stackrel{(M3')}{\Rightarrow} \exists x \in X' \setminus Y \subseteq X \setminus Y \text{ st } Y \cup \{x\} \in \mathcal{F}$$

$\square$

Max/min problems:

Given: independ. system $(E, \mathcal{F})$ + weight $w: E \rightarrow \mathbb{R}_{\geq 0}$

Aim: Find element $X \in \mathcal{F}$ st $w(X) = \sum_{e \in X} w(e) \xrightarrow{!} \text{min/max}$

GREEDY($E, \mathcal{F}$) [for max; min analog but increasing order]

SORT E st $w(e_1) \geq w(e_2) \geq \dots \geq w(e_m)$

$F = \emptyset$

FOR $(i = 1 \dots m)$ DO

 IF $(F \cup \{e_i\}) \in \mathcal{F}$

$F = F \cup \{e_i\}$

Return F

// eg. Kruskal $\{e_i\} \in \mathcal{F}$
if $(V, F \cup \{e_i\})$ acyclic

Runtime:

sort: $O(m \log m)$

For: m times

test $F \cup \{e\} \in \mathbb{F}$ in $f(n)$ time

depends on specific problem, e.g., "test if acyclic"

$\Rightarrow O(m \log m + m \cdot f(n))$ time.

Theorem 5.6: Let $(E, \mathbb{F})$ be an indep. syst.
[Edmonds-Rado Thm]

Then:

$(E, \mathbb{F})$ is matroid $\Leftrightarrow$ GREEDY finds optimal solution for a possible weights $w: E \rightarrow \mathbb{R}_{\geq 0}$

proof:

" $\Leftarrow$ "

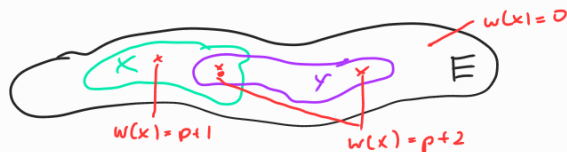
By contraposition, assume $(E, \mathbb{F})$ is not a matroid

Prop 5.5 $\Rightarrow$ (M3') is not satisfied.

$\Rightarrow \exists X, Y \in \mathbb{F}, |X| = p+1, |Y| = p$

st $\forall x \in X \setminus Y: Y \cup \{x\} \notin \mathbb{F}$

Let $w: E \rightarrow \mathbb{R}_{\geq 0}$ st $w(x) = \begin{cases} p+2 & x \in Y \\ p+1 & x \in X \setminus Y \\ 0 & \text{else} \end{cases}$



$$\Rightarrow w(X) = \sum_{x \in X} w(x) = \sum_{x \in X \setminus Y} p+1 + \sum_{x \in X \cap Y} p+2$$

$$\geq |X| \cdot (p+1) = (p+1)^2 = p^2 + 2p + 1 > p^2 + 2p = p \cdot (p+2) = w(Y)$$

GREEDY will first choose all elements from Y

since $w(y) > w(x) \forall y \in Y, x \in X \setminus Y$

$\Rightarrow$ GREEDY-solution: Y + "smth", but "smth" cannot be in X & thus, has weight 0
 $\Rightarrow w(Y)$ is returned opt. solution

$\Rightarrow$ GREEDY does not find optimal solution.

" $\Rightarrow$ "

Let $(E, \mathcal{F})$ be a matroid.

Let GREEDY solution be: $I = \{e_1 \dots e_k\} \in \mathcal{F}$ $w(e_1) \geq \dots \geq w(e_k)$

Let $J = \{f_1 \dots f_j\}$ be other feasible solution, $w(f_1) \geq \dots \geq w(f_j)$

Let J is basis (= max. indep.) of $\mathcal{F}$.
element

Note I is a basis (= max. indep.) of $\mathcal{F}$, since
otherwise GREEDY would have added more elements
(since $w(x) \geq 0 \forall x \in E$)

$\Rightarrow |I| = |J|$ i.e. $k = j$.

We show: $\forall m \in \{1, 2, \dots, i\} : w(e_m) \geq w(f_m)$

Assume, for contradiction, this is not true

$\Rightarrow \exists$ smallest index k s.t. $w(e_k) < w(f_k)$

Consider $I' = \{e_1 \dots e_{k-1}\}$
 $J' = \{f_1 \dots f_{k-1}, f_k\}$ & thus, $|I'| < |J'|$

(M3) $\Rightarrow \exists f_s \in J' \setminus I'$ s.t. $I' \cup \{f_s\} \in \mathcal{F}$

Note $w(f_s) \geq w(f_k) > w(e_k)$

$w(f_k) \geq w(f_k) > w(e_k)$

$\forall f_k \in J' \setminus I'$

by ordering
 $w(f_1) \geq \dots \geq w(f_k)$
some of this
is $w(f_s)$

by assump.

$\Rightarrow$ that is f_s is "ordered before" e_k & GREEDY
would have chosen f_s instead of e_k ,
but then $f_s \in I' \nmid f_s \in J' \setminus I'$

$\Rightarrow \forall m \in \{1, 2, \dots, i\} : w(e_m) \geq w(f_m)$

$\Rightarrow w(I) \geq w(J)$ & possible feasible solution

$\Rightarrow I$ is an optimal solution

□

Summary

Matroids characterize a class of optimization problems that can be solved by greedy alg.
assuming $w(e) \geq 0 \forall e \in E$

The latter can be generalized to all "well-behaved" weighting functions via so called greedoids that generalize the notion of matroids.

Greedoids just satisfy $M1$ & $M3$, & so

$M2$ generalizes to: $\forall X \subseteq E \exists x \in X$ st $X \setminus \{x\} \in \mathcal{F}$.

$\Rightarrow$ every matroid is a greedoid.

The notion of matroids can be used to show that for certain problems greedy works.

But in a similar way one can show that greedy does not work:

E.g. HAMILTONIAN CYCLE

// NP complete $\Rightarrow$ greedy doesn't work,
but one can show this directly.

Create indep. system for given graph G :

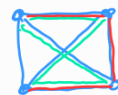
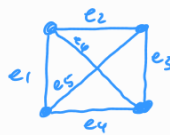
$$E = E(G)$$

$$\mathcal{F} = \{ E' \subseteq E \mid E' \text{ subset of edges of } \}$$

Ham. cycle in G

$(M1), (M2) \vee$

$(M3)?$



$$Y = \{e2, e3, e4\}$$

$$X = \{e2, e4, e5, e6\}$$

$\Rightarrow \forall e \in X \setminus Y = \{e5, e6\} : Y \cup \{e\} \notin \mathcal{F}!$

$\Rightarrow$ so $(M3)$ is in general not satisfied.