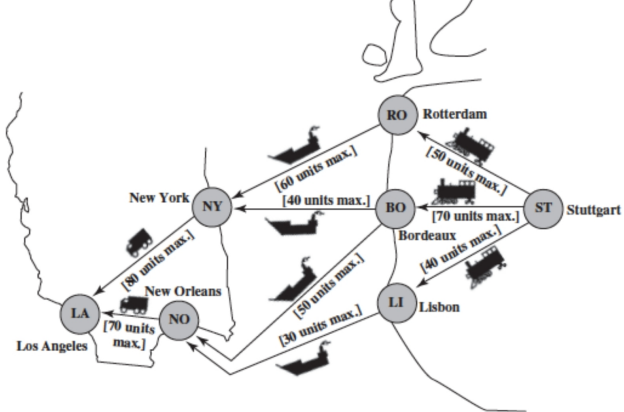


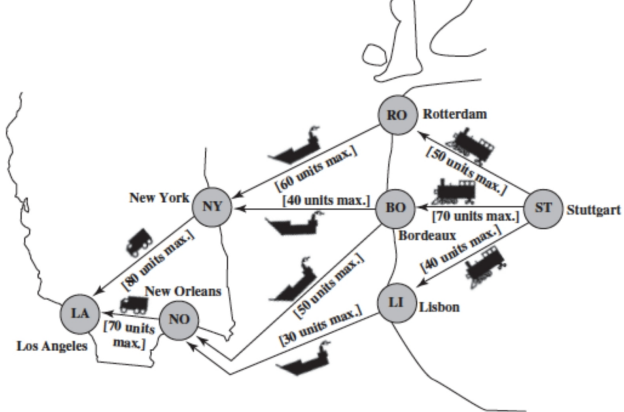
Algorithms and Complexity

Maximum Flow and Flow Networks

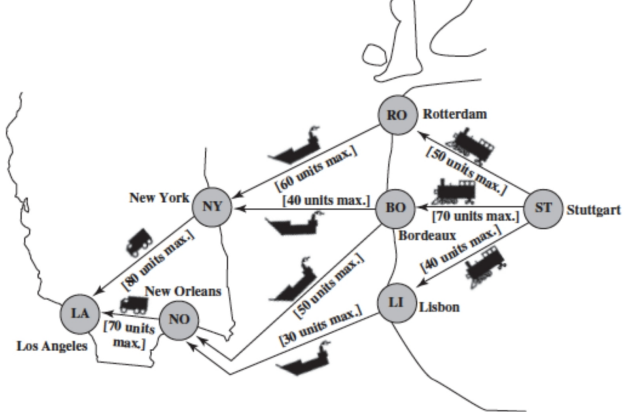
Marc Hellmuth

University of Stockholm

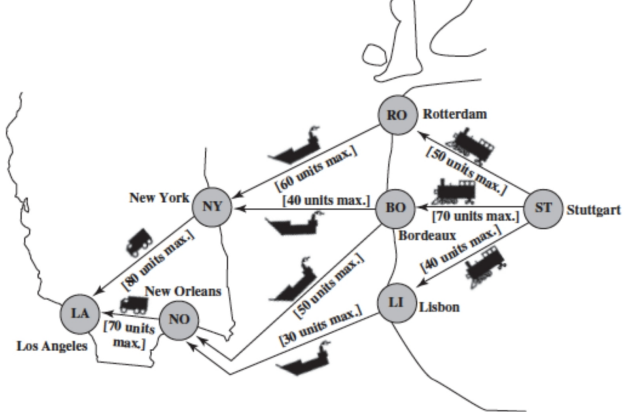




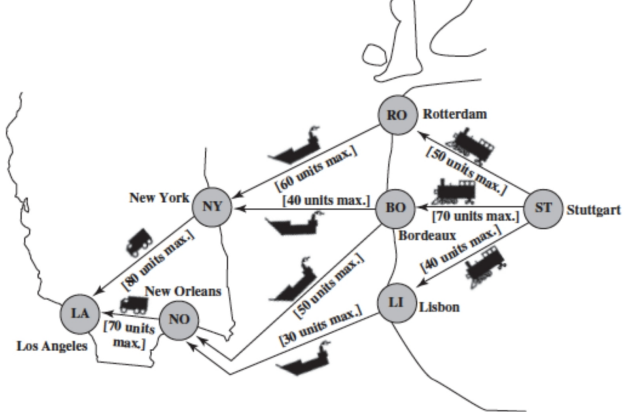
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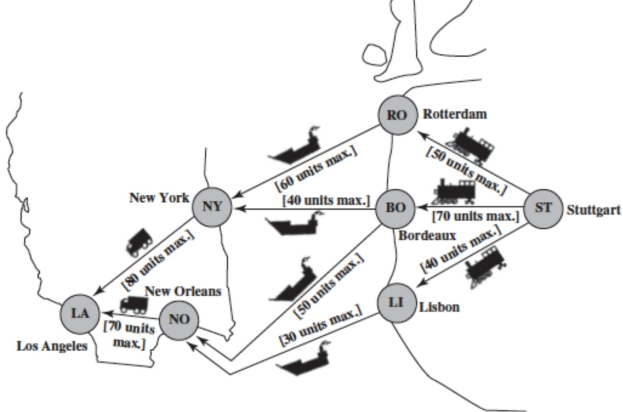
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- all material ends at a vertex called **target**, where it is consumed

Flow Network and Maximum Flow

A **flow network** $G = (V, E)$ is a directed graph such that

- G has no self-loops
- $(u, v) \in E \Rightarrow (v, u) \notin E \quad (\forall u, v \in V)$
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In practice, we often have multiple sources, targets or anti-parallel edges – no problem!

[WHITEBOARD]

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Given flow network $G = (V, E)$ with source s , target t and capacity fct. c .

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Lemma 1: Given flow network $G = (V, E)$ with source s , target t , capacity fct. c and flow f and f' be flow in G_f . Then, $f \uparrow f'$ is a flow in G and satisfies $|f \uparrow f'| = |f| + |f'|$.

[Proof - WHITEBOARD]

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Given flow network $G = (V, E)$ with source s , target t and capacity fct. c and flow f .

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[Proof - WHITEBOARD]

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Cor. 1: Given flow network $G = (V, E)$ with source s , target t , capacity fct. c , flow f and P be an augmenting path in G_f . Then, $|f \uparrow f_P| = |f| + |f_P| > |f|$.

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Show, that if it terminates, then we a mximum flow f of G is returned.
To this end, we need the definition of CUTS!

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- A **cut** (S, T) of G is a partition of V into S and $T = V \setminus S$ such that $s \in S$ and $t \in T$.
- The **net flow** $f(S, T)$ across the cut (S, T) is

$$f(S, T) = \sum_{u \in S} \sum_{v \in T} f(u, v) - \sum_{u \in S} \sum_{v \in T} f(v, u).$$

- The **capacity** $c(S, T)$ of the cut (S, T) is

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Thm [Max-Flow Min-Cut Theorem] Given flow network G with source s , target t , capacity fct. c and flow f . The following statements are equivalent:

- 1) f is a maximum flow in G .
- 2) The residual network G_f contains no augmenting paths.
- 3) $|f| = c(S, T)$ for some cut (S, T) of G .

[Proof - WHITEBOARD]

FORDFULKERSON_ALGORITHM(G, s, t, c)

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1: for each edge  $(u, v) \in E$  do  $f(u, v) \leftarrow 0$ 
2: while there is a path  $P$  from  $s$  to  $t$  in the residual network  $G_f$  do
3:    $c_f(P) \leftarrow \min\{c_f(u, v) \mid (u, v) \text{ is on } P\}$ 
4:   for each edge  $(u, v)$  in  $p$  do
5:     if  $(u, v) \in E$  then
6:        $f(u, v) \leftarrow f(u, v) + c_f(P)$ 
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Runtime (assuming that f^* is returned max flow):

- Line 1: $O(|E|)$ (via BFS in $O(|V| + |E|)$ time and since G "connected" and so $|E| \geq |V| - 1$)
- Line 2: is called at most $|f^*|$ times and finding st -path can be done in $O(|E|)$ time.
- Line 3: When constructing P in Line 2, we can keep track of $c_f(P)$, i.e., constant time in Line 3
- Line 4: $O(|E|)$ calls (with Line 5,6 constant time)

In total $O(|f^*| |E|)$ time - which can cause problem if e.g. $|f^*| = 10^9$.

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If one chooses "shortest st -paths" in Line 2 we obtain the EDMONDS-KARP algorithm which has runtime $O(|V| |E|^2)$ time [Detail Chp 26 in Course Book]